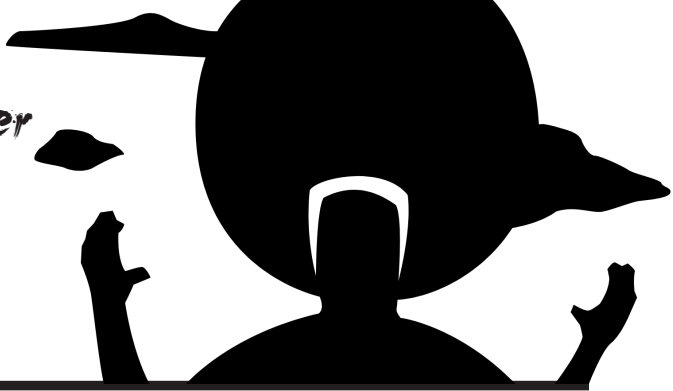


The Forecaster

by Max Hervieux



You'll always remember the sky bellowing and booming. Sometimes you can still hear it roaring. Sometimes you can make it roar for you.

Entry Condition

You meditated under the force of a unique weather event.

Moves



Weathercall

When you call one of the following weathers, roll +the associated Stat. On a 7 or greater, Tag the weather. On a 10 or greater, gain 1 Chi the next time you roll the corresponding Stat.

Weathers: Stormy gusts (Natural), Blazing sun (Hot), Dead calm (Solid), Crisp cold (Keen), Relentless downpours (Fluid).



Sky's Wrath

When you spend time calling great weather, roll +nothing. You may offer the MC the opportunity to assign Tags (as characters or environments). For each Tag you offer (maximum 3), add 1 to your roll. On a 7 or greater, the storm hits at full power, Tagging as appropriate. On a 10 or greater, choose 1 target that definitely gets Tagged, and 1 target that is definitely spared.



Omen

Once, when you turn skyward while surrounded by people or power, a great omen appears in the skies and roll +your number of Forecaster moves. On a 10 or greater, choose two of the following. On a 7, 8, or 9, choose only one.

- ~ You and allies gain 1 Fortune.
- ~ Tag all foes as *Under a Bad Sign*.
- ~ Visions and revelations come to all who witness.

You may call a new Omen only after you next take an Improvement.